## Stage 11 Investigating

 Properties of Shapes

- Use Pythagoras to solve problems in 3D.
- Use basic trigonometry to solve problems in 3D.
- Use further trigonometry (sine rule and cosine rule) to find missing angles and lengths.
- Use sine to find the area of a triangle.
- Diagonal (Face Diagonal, Space Diagonal)-from Latin diagonalis, from diagonus "slanting line"
- Plane-"flat surface, simplest of all geometrical surfaces," c. 1600 , from Latin planum
- Opposite, Adjacent, Hypotenuse
- Trigonometry
- Sine, Cosine, Tangent
- Angle of elevation, angle of depression

| Calculating Space - Targets | Before <br> Topic | After <br> Topic | Teacher <br> Mark |
| :--- | :--- | :--- | :--- |
| Use Pythagoras Theorem to find the length of any diagonal in a cuboid. |  |  |  |
| Use Pythagoras Theorem to solve problems in any 3-Dimensional figure. |  |  |  |
| Use basic trigonometry to find the angle between a length and a plane. |  |  |  |
| Use basic trigonometry to solve problems involving missing sides and angles in 3D. |  |  |  |
| Know and use the Sine Rule to find missing sides and angles in non-right angled triangles. |  |  |  |
| Know and use the Cosine Rule to find missing sides and angles in non-right angled triangles |  |  |  |
| Solve multi-step problems involving a mixture of Pythagoras and Trigonometry. |  |  |  |
| Solve complex problems involving bearings. |  |  |  |

