what do we already kroul

- Know the names of common 2D shapes
- Know the names of common 3D shapes
- Use a protractor to measure and draw angles


## Stage 6 - Visualising

 and Constructing

- Construct 2D shapes
- Investigate 3D shapes
- Explore nets of 3D shapes
- Protractor
- Measure
- Nearest
- Construct
- Sketch
- Cube
- Cuboid
- Cylinder
- Pyramid
- Prism
- Net
- Edge
- Face
- Vertex (Vertices)
- Visualise

| Visualising and Constructing - Targets | Before <br> Topic | After <br> Topic | Teacher <br> Mark |
| :--- | :--- | :--- | :--- |
| Draw 2-D shapes given angles and dimensions |  |  |  |
| Recognise prisms and pyramids |  |  |  |
| Classify 3-D shapes including cylinders, cones and spheres |  |  |  |
| Build 3-D shapes from nets, draw 3D nets |  |  |  |
| Solve 3-D problems using nets |  |  |  |

